

Roll No.

Total No. of Pages : 02

Total No. of Questions : 07

BCA (Sem.-3)

OBJECT ORIENTED PROGRAMMING USING C++

Subject Code : BC-304 (2007 to 2010 Batch)

Paper ID : [B0212]

Time : 3 Hrs.

Max. Marks : 60

INSTRUCTION TO CANDIDATES :

1. SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
2. SECTION-B contains SIX questions carrying TEN marks each and students has to attempt any FOUR questions.

SECTION-A

I. Write briefly :

- (a) What is the difference between variable and constant? Explain with example.
- (b) What are escape sequences? What is their role in C++?
- (c) Define preprocessor directives. Why are they required in C++ Programs?
- (d) What is unary and binary operator overloading? Explain.
- (e) What are various pitfall of operator overloading?
- (f) Explain any three string function by taking suitable examples.
- (g) What are various data types available in C++?
- (h) What are streams in C++? Explain various types of streams.
- (i) What are public and private access specifiers? Explain difference between them.
- (j) What do you mean by error? Give various types of error a C++ program can have.

SECTION-B

2. What is object-oriented programming? Discuss the salient features of object oriented programming with examples from C++.
3. Define and distinguish between operators overloading and function overloading. How unary and binary operators are overloaded?
4. Write a note on the following :
 - a) Array of Structure.
 - b) Break and continue statement. (5×2=10)
5. What is reusability? How inheritance implements the concept of reusability in C++? Also explain various types of inheritance by taking suitable examples.
6. Write a program in C++ to count the frequency of vowels in a given string.

Following :

s and expression.

- b) Decision making statements. (5×2=10)