

Code No.: 5197/M

FACULTY OF ENGINEERING B.E. 3/4 (Mech.) II Semester (Main) Examination, May/June 2012 METAL CUTTING AND MACHINE TOOL ENGINEERING

Time: 3 Hours]

[Max. Marks: 75

Note: Answer **all** questions from Part – **A**, Answer **any five** questions from Part – **B**.

PART - A

(Marks: $2.5 \times 10 = 25$)

- 1. What is BUE and explain its stability?
- 2. What cutting fluids are used in parting knurling, milling and grinding?
- 3. What is the composition of HSS and explain the importance of various materials?
- 4. Distinguish between up-milling and down milling.
- 5. How the grinding wheels are selected?
- 6. Differentiate between ray diagram and structural diagram.
- 7. What are the advantages of CNC machining?
- 8. Sketch and explain the working principle of LBM.
- 9. Sketch tapping and spot facing.
- 10. Sketch and explain wear mechanism.

PART-B

(Marks: 10×5=50)

- 11. a) Sketch a single point cutting tool and indicate angles as per ORS system.
 - b) Explain the importance of clearance angle, rake angle and secondary plan approach angle.
- 12. a) Derive Merchant's shear angle solution and indicate the assumptions made.
 - b) Differentiate between orthogonal and oblique cutting.



Code No.: 5197/M

- 13. a) Derive an equation for the estimation of forces in turning.
 - b) What are the various taper turning methods used in practice and explain their advantages and limitations?
- 14. a) Derive an equation for tool-life for minimum cost.
 - b) Sketch explain Quick-return mechanism used on shaper.
- 15. a) How the heat is generated in metal cutting and describe various methods used to find the chip-tool, interface temperature?
 - b) How the grinding wheel is specified and explain about abrasives and bond?
- a) Sketch the working principle of burnishing and mention its superiority over other finishing processes.
 - b) Describe with neat sketches the working mechanism of Box Jig and indexing Jig.
- 17. Answer the following:
 - a) Laser beam machining
 - b) Milling fixture.
 - c) Gear shaping and Gear hobbing.