COALED Sho

## 2013

## COMPUTER ARCHITECTURE

Time: 3 hour akubihar.com Full Marks: 70

## Instructions:

- (i) All questions carry equal marks.
- (ii) There are **TEN** questions in this paper.
- (iii) Attempt FIVE questions in all.
- (iv) Question No. 1 is compulsory.
- 1. Answer any seven questions:
  - (a) What is the function of ALU?
  - (b) What is cache memory?
  - (c) Define interrupt and ISR.
  - (d) What do you mean by effective address of data?
  - (e) What are pseudo-operations?
  - \_(f) What is instruction cycle?
  - (g) What are sequential circuits?
  - (h) Draw a diagram of half-subtractor.
  - (i) What is RISC?
- \* (j) What is CSIC?

- 2. (a) Differentiate between hardwired control and microprogrammed control. Draw the block diagram of a basic hardwired control organization with two decoders, a sequence counter and a number of control logic gates.
  - (b) Explain the sequence that takes place when an interrupt occurs.
- Explain the Flynn's classification of computer system architecture.
  - (b) A two-way set associative cache memory uses blocks of four words. The cache can accommodate a total of 2048 words from the main memory. The main memory size is 128 K × 32.
    - (i) How many bits are there in the tag, index block and word fields of the address format?
    - (ii) What is the size of the cache memory?
- How a virtual address does gets translated into a physical address? Explain in detail with a neat diagram. Explain the use of TLB.
- 5. Explain in detail the different instruction types and instruction sequencing.
- Explain the different types of addressing modes with suitable examples.



Why is read and write control lines in a DMA controller bidirectional? Under what condition and for what purpose are they used as inputs?

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- Explain the different types of mapping procedures in the organization of cache memory with diagram.
- 8. Write a program to evaluate the arithmetic statement Y = (A B + C)/(G + H). (a) Using an accumulator-type computer with one-address instruction. (b) Using a stack organized computer with zero-address instructions.
- 9. Differentiate between the following:
  - (a) Isolated I/O and Memory-mapped I/O
  - (b) Source initiated and Destination initiated transfer using handshaking
- 10. (a) What is pipelining? Name the two pipeline organizations. Explain about the arithmetic pipeline with the help of an example.
  - (b) What are the hazards of instruction pipelining? How are these taken care of?

Code: 051402

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