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BCMCAV 205

Credit Based Third Semester B.Com. Degree Examination, October/November 2016 COMPUTER APPLICATION (Vocational) Paper – VI : Multimedia and DTP (Common to all Batches)

Time: 3 Hours

Max. Marks: 80

PART-A

1. Answerany ten questions.

(10×2=20)

- a) What is hypermedia?
- b) What is GUI?
- c) Define leading.
- d) Define Bitmap image.
- e) What is Dithering?
- f) What is cell animation?
- g) What is kinematics?
- h) What is analog video?
- i) Expand MPEG and AVC.
- j) Define kerning.
- k) What is magic wand tool?
- I) What is Paint Bucket tool?

PART-B

Note: Answer any one full question from each Unit.

Unit - I

2. a) Explain interactive and non interactive multimedia.

15+5+5

- b) Explain Vector drawn and Bitmap images.
- c) Write a note on Character Set.

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3.	a)	Explain Font types and Font face.	(5+5+5)
	b)	Write a note on 3D drawing and rendering.	A
	c)	Explain different types of audio file formats.	
		Unit – II	
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4.	a)	Explain principles of animation.	(5+5+5)
	b)	Explain cell-animation and path-based animation.	
	c)	Differentiate analog video and digital video.	
5.	a)	Explain stages of multimedia project.	(5+5+5)
	b)	Write a note on software need for multimedia project.	
	c)	Explain different types of authoring tools.	
		Unit - III	
6.	a)	Explain the steps in desktop publishing.	(5+5+5)
	b)	Write a note grouping and ungrouping objects in PageMaker.	
	c)	Write a note on text and paragraph formatting.	
7	a)	Explain Master pages in PageMaker.	(5+5+5)
	b)	Write a note on masking objects in PageMaker.	
	c)	Write a note on wrapping text around graphics in PageMaker.	
		Unit – IV	
8	a	Explain Palettes in Photoshop.	(5+5+5)
		Explain different types of color modes in Photoshop.	11
		Explain any five selection tools in Photoshop.	
9	a	Explain any file retouching tools available in Photoshop.	(5+5+5)
ń		Explain different operations performed on a layer in Photoshop.	
	C	Write a note on filters in Photoshop.	
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