Roll No.					

B.E / B.Tech (Full Time) DEGREE END SEMESTER EXAMINATIONS, APRIL / MAY 2013

INFORMATION TECHNOLOGY

Seventh Semester

IT 9028 USER INTERFACE DESIGN

(Regulation 2008)

Time: 3 Hours

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Answer ALL Questions

Max. Marks 100

PART-A (10 x 2 = 20 Marks)

- 1. What are the principles of GUI design?
- 2. What are the human characteristics in design?
- 3. What is a message? What are the different types of message?
- 4. Define the terms: Usability, Usability test
- 5. What is known as icons?
- 6. What is meant by hyper media?
- 7. What is the purpose of usability tests in menu design?
- 8. What is meant by dithering?
- 9. What is meant by a conceptual model?
- 10. What is the difference between windows guidelines and web page guidelines?

Part – B ($5 \times 16 = 80 \text{ marks}$)

- 11. What is requirement analysis? How is it done? What are the impacts of it in UI design?
- 12. a) Explain the role of human computer interaction? What is the need for it? How is this concept applied?

OR

- b) Explain in detail the device based controls. What are the guidelines for selecting proper device based controls?
- 13. a) Explain in detail about menu design? Explain in detail about menu formats and menu navigation schemes.

OR

- b) What is text? Explain in detail the types of presentation controls.
- 14. a) What is the role of multimedia in interface design? What are the multimedia

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	components and explain its role in multimedia based design.
b)	OR
,	Explain in detail the feedback control mechanisms in multimedia design.
a)	What are the design standards in user interface evaluation? Explain in detail.

OR

b) What is a heuristic evaluation? Explain it with illustrative examples.

15.