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BCMCAV 254

Credit Based Fourth Semester B.Com. Degree Examination, April/May 2017 (2013-14 Onwards)

COMPUTER APPLICATIONS (Vocational)

(Common to all Batches)

Paper - VII : Java Programming

Time: 3 Hours

Max. Marks: 80

PART-A

Answer any ten of the following questions:

(10×2=20)

- a) Mention different hardware and software requirements.
- b) Write the precedence of the arithmetic operators.
- c) Mention any four mathematical functions.
- d) Write any two applications of wrapper classes.
- e) What are advantages of Vector over array?
- f) What is meant by constructor? How do you invoke a constructor?
- g) What is meant by access modifier? Mention different types.
- h) How to hide the classes in a package ? Give example.
- Give example for any two system packages.
- Mention different states of thread.
- k) What is an error? How does it differ from an exception?
- I) What are multiple catch block? Give an example.

PART-B

Note: Answer any one full question from each Unit.

Unit - I

- 2. a) Explain the structure of a typical java program.
 - b) Explain any six tools of Java Development Kit (JDK).
 - c) Write a note on command line argument.

(5+6+4)

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- a) What are separators? Explain the different java separators.
 - b) Explain the different features of Java.
 - c) Explain conditional operator with syntax and example.

(5+6+4)

Unit - II

- a) What is an array ? Explain how a one-dimensional array are created; declared and initialized with an example.
 - b) What is meant by access modifier? What are the different types of access modifiers available in Java Programming?
 - c) What are object? How do you create them?

(6+6+3)

- 5. a) Explain any three decision making statements with syntax and example.
 - b) Write a note on subclass constructor. Give example.
 - c) What is a vector ? Explain any four vector methods.

(6+4+5)

Unit - III

- 6. a) What are package? What are the advantages of package?
 - b) What is an interface ? Give the syntax and example for defining, extending and implementing the interface.
 - c) How to add new class to an existing package?

(5+6+4)

- 7. a) Explain how to create and access Package.
 - b) What is an Interface ? How does Interface differs from class ? Give example.
 - c) Write a note on JAVA API Packages.

(4+5+6)

Unit - IV

- a) What is the different between runnable and running state in a thread? Explain the methods used for blocking thread.
 - b) With suitable example code, explain how we can throw our own exception.
 - c) Write a note on thread exceptions.

(6+4+5)

- 9. a) Explain how to handle exceptions in lava.
 - b) What is an Exception? List some of the common types of exceptions.
 - c) What is a Thread? Explain the different ways of creating a thread. (5+6+4)