FACULTY OF INFORMATICS

B.E. 3/4 (IT) II-Semester (Main) Examination, May / June 2011

Subject : Advanced Computer Architecture (Elective - I)

Time: 3 Hours Max. Marks: 75

Note: Answer all questions of Part-A and answer any **Five** questions from Part-B.

PART-A (25 Marks)

| • | PART-A (25 Marks) | |
|-------|---|----|
| 1. | What are Bernstein's conditions for parallelism? | 2 |
| 2. | Differentiate between static and dynamic scheduling. | 3 |
| 3. | Describe the merits and demerits of CISC and RISC architectures. | 3 |
| 4. | What are the five types of data dependencies? | 2 |
| 5. | What are the reasons for cache inconsistency? | 3. |
| 6. | What are the different vector instruction types? Value College of Engine | 2 |
| 7. | Describe about local and global optimizations. | 3 |
| 8. | Describe about macrotasking, microtasking and auto tasking. | 3 |
| 9. | What are architectural development tracks? | 2 |
| 10. | Describe the explicit and implicit parallelisms. | 2 |
| | PART-B (50 Marks) | |
| 11.a) | What are the system attributes for performance? | 3 |
| b) | Describe the architecture of a vector super computer. | 7 |
| 12.a) | Describe the course level, fine level and medium level of parallelism. | 3 |
| b) | With a diagram, explain the design of a cross bar switch. | 7 |
| 13.a) | Describe the concept of overlapping register windows for faster execution. | 4 |
| b) | Describe the three properties of memory hierarchy, namely, inclusion, coherence and locality. | 6 |
| 14. | For the following reservation take, calculate the collision vector, draw the State diagram and calculate average latency in cycles. | 10 |
| | 1 2 3 4 5 6 7 8 S ₁ X X X | |

S₂ X X

| 15.a) | Differentiate between superscalar and super pipeline executions. | 4 |
|-------|---|---|
| b) | With a diagram, describe wired barrier synchronization. | 6 |
| 16.a) | Describe the different language features for parallelism. | 4 |
| b) | Explain about write back, write through and write invalidate policies for cache consisting. | 6 |
| 17.a) | What are the domain decomposition techniques for swapping programs into multicomputers? | 4 |
| b) | Describe the various synchronization mechanisms for multiprocessing. | 6 |

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