



Name : .....

Roll No. : .....

Invigilator's Signature : .....

CS/B.Sc(H)/Bio.Tech/Gen./Mic.Bio/Mol.Bio./SEM-1/CA-101/2012-13

**2012**

## **INTRODUCTION TO COMPUTER**

Time Allotted : 3 Hours

Full Marks : 70

*The figures in the margin indicate full marks.*

*Candidates are required to give their answers in their own words  
as far as practicable.*

### **GROUP – A**

#### **( Multiple Choice Type Questions )**

1. Choose the correct alternatives for any *ten* of the following :

10 × 1 = 10

i) Which one of the following operations is not performed  
by ALU ?

- a) Clear
- b) Floating point calculation
- c) Logical OR
- d) Logical AND.



- ii) The idea of cache memory is based on
  - a) the heuristic 90-10 rule
  - b) the property of locality of reference
  - c) the fact that only a small portion of a program is referenced relatively frequently
  - d) all of these.
- iii) The application which is best handled in ROM is
  - a) Storage for temporary variables
  - b) Storage for micro programs
  - c) Storage for protected passwords
  - d) Storage for information on cabling of terminals, such as which parts have terminals on them.
- iv) Which of the following I/O mechanisms requires the least hardware support ?
  - a) Polled
  - b) Interrupt driven
  - c) DMA
  - d) Memory-mapped.





- ix) CPU performance is measured through
- a) Throughput
  - b) MHz
  - c) Flaps
  - d) None of these.
- x) Mutual exclusion problem occurs between
- a) two disjoint process that do not interact
  - b) processes that share resources
  - c) processes that do not share resources
  - d) none of these.
- xi) An address generated by CPU is commonly referred to as
- a) Logical address
  - b) Physical address
  - c) Relational address
  - d) Virtual address.
- xii) Which is not a page replacement Algorithm ?
- a) LRU
  - b) FIFO
  - c) Round-Robin
  - d) None of these.



**GROUP – B**

**( Short Answer Type Questions )**

Answer any *three* of the following.  $3 \times 5 = 15$

2. What is spawning and thread ?
3. Explain every state of process with diagram.
4. Explain necessary conditions for deadlock.
5. What do mean by multi-user and real-time operating system ?
6. Explain the task of input unit and control unit of a system.
7. Discuss about two types of disk attachment.
8. What is process ? Why CPU needs to be scheduled before processing ?
9. Differentiate between preemption and non-preemption CPU scheduling with example.
10. Explain SJF algorithm for CPU scheduling.
11. Difference between Paging and Demand-Paging.

**GROUP – C**

**( Long Answer Type Questions )**

Answer any *three* of the following.  $3 \times 15 = 45$

12. a) What is Deadlock ? Compare and Contrast Deadlock Prevention and Deadlock Avoidance.
- b) Briefly discuss time sharing concept.
- c) Explain Thrashing and Hit ratio.
- d) What is OS ? Write the function of the OS in detail.

$( 2 + 4 ) + 2 + 4 + ( 1 + 2 )$



13. a) What is Semaphore ?  
 b) What is the difference between Process and Thread ?  
 c) Differentiate between long term scheduler and short term scheduler.  
 d) What do you mean by the terms External fragmentation and Internal fragmentation ?  
 e) What is Resource Allocation Graph ?  
 f) What do you understand by Physical Address and Logical address ?  $2 + 2 + 3 + 3 + 2 + 3$
14. a) Define the terms Critical section and mutual exclusion.  
 b) What are the necessary conditions to arise the deadlock and why ?  
 c) Consider the following snapshot of the system :

Process	Allocation			Max.			Available		
	X	Y	Z	X	Y	Z	X	Y	Z
P0	0	1	0	7	5	3	<u>3</u>	<u>3</u>	2
P1	2	0	<u>0</u>	3	2	<u>2</u>			
P2	3	0	2	9	0	2			
P3	2	1	<u>1</u>	2	<u>2</u>	<u>2</u>			
P4	0	<u>0</u>	2	4	3	<u>3</u>			

Answer the following questions using Banker's algorithm :

- i) What is the content of the need ?  
 ii) Is the system in a safe state ?  $3 + 4 + 8$



15. Write short notes on any *three* of the following :  $3 \times 5$

- a) Process Control Block
- b) Context Switching
- c) Virtual memory
- d) Multilevel Queue Scheduling and Aging
- e) Operating system and Function of Operating system.

16. a) What do you mean by File ? How do we implement a file ? Explain.

- b) What are Latency time and Seek time ?
- c) Describe the classification of file organization.

( 1 + 3 ) + 4 + 7

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